

JUSTINTIME GAMES

NEWSLETTER #8

11/2/09

Intro:

Wow time has gotten away from me! Anyway sorry this is a little late! Not much to talk about. If you have any ideas for the games please contact us at:

justintimegames@yahoo.com!

Website:

1: Major fixes:

(New Beta Site)

<http://www.the-cobra.webs.com>

Games:

None

Outro:

The reason I have not been working lately on the games and site is because I have been busy. Also the game creating program I use is about to have a huge update which will allow me to code the games much faster so I am waiting on that. The update for it should be released before the end of January but most likely before Christmas so I will let you know when I start working on the games again.

In the next version of Black Hole (V. 0.30c) look for these new features:

1. In game scrolling text of the conversations.
2. A bar under the life that will show when your super weapon is ready to fire.
3. And the game core will be RE-DONE! (This means faster fps (frames per second), a smaller file size, and faster loading time with less small glitches!

The Ghost Tomb I, II, III and the Great Maze will also have a few minor behind the scenes changes and faster loading times with re-done levels!

Questions, comments, concerns contact us at:

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